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## $40{ }^{10}$

## Promotions Set Up

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## 1 Promotions Introduction

The Adempiere system includes extensive functionality to manage marketing promotions.
The functional requiremements of the promotions capability were largely derived from an IBM publication which is accessible at this link.
http://publib.boulder.ibm.com/infocenter/wchelp/v5r6m1/index.jsp?
topic=/com.ibm.commerce.customizetools.doc/refs/rprcondmdl.htm

The purpose of this HowTo guide is provide 'worked examples' of many of the types of promotions that can be defined in the system.

The Promotions functionality is very powerful and configurable and is, inevitably, quite complex. Adaxa recommends that new promotions are well tested before being made accessible in a live system.

## 2 Promotion Groups

### 2.1 The Promotion Group Window

A Promotion Group is a group of products that will be included in some form of evaluation to decide if a promotion will appy to a purchase. The evaluation might be something like "if the order includes products from this list of products with an order value > \$100 then give a $10 \%$ discount".

### 2.1.1 Promotion Group Data

- The promotional group $X$ will have a list of products with the values $A, B$ and $C$.
- The promotional group $Y$ will have a list of products with the values $D, E$ and $F$.


### 2.1.2 Promotion Group

Select 'Promotion Group' window from the main menu.


IIIustration 1: Promotion Group Window > Promotion Group Tab

### 2.1.3 Promotion Group Tab

1. Enter the Promotional Group Name and Description. Tick the Active check box to indicate the promotional group is active. In this case the promotional group will contain 2 records; one is for Promotional Group X and the other one is for Promotional Group Y.

| Home (1) Promotion Group $\times$ Promotion $\times$ |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  |  |
| Promotion Group | Client | ¢ Organization | \& Active | \& Promotion Group | Product |
| Group Line | GardenWorld | HQ | V | Promotional Group X | A |
|  | GardenWorld | HQ | V | Promotional Group X | B |
|  | GardenWorld | HQ | V | Promotional Group X | C |

Il/ustration 2: Promotion Group Window > Group Line Tab

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Il/ustration 3: Promotion Group Window > Group Line Tab

### 2.1.4 Group Line Tab

1. Select a promotional item from the Product dropdown. In this case the promotional items to be selected for Promotional Group X are "A, B, C" and Promotional Group Y are "D, E and F".

### 2.2 Promotion Scenarios

There can be many different types of promotion scenarios. The following sections explore some of the available promotion options and show how they are set up. The scenarios shown are just examples of different types of promotions and the values can be changed as required.Promotion $A$

## 3 Promotion A

### 3.1 Buy <4 items of group X, get 10\% off, buy 4-6, get 20\% off, buy >6 and get 50\% off all.

Select 'Promotion' window from the main menu.

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Illustration 4: Promotion A Promotion Window > Promotion Tab
2. Promotion Tab

1. "Promotion 1" as the Promotion Name.
2. EnterEnter "Buy 1-3 10\%; 4-6 20\%; 7 or more 50\%" as the Promotion Description.
3. Enter "1" as the Sequence or Relative Priority.

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Illustration 5: Promotion A: Promotion Window > Pre Condition Tab

### 3.1.1 Pre Condition Tab

1. Tick the Active check box to indicate the pre condition is active.
2. Enter " 0 " as the Sequence.
3. Select the Business Partner to whom the promotion is applicable. (Optional field)
4. Select the appropriate Business Partner Group to whom the promotion is applicable. In this case the Business Partner Group to be selected is "Standard Customers".
5. Select Price List as "Standard".
6. Select Warehouse as "HQ Warehouse"
7. Enter the Promotion Code. (Optional field) If a promotional code is entered for the promotion, then at the sales time, user will need to enter the same promotion code that he may have before completing the sales order.
8. The Usage Counter determines the number of times a promotion has been applied. It is read-only/non-editable field.
9. Enter " 0 " as the Usage Limit or Number of times limit. If greater than zero was entered in the Usage Limit field, then system will limit the number of times a promotion can be applied to an order, to a customer, or overall.
10. Enter "05/01/2009 00:00" as the Start Date.

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11. Enter "12/31/2009 00:00" as the End Date or Expiry Date.

Note: The promotion schedule above (Start Date and End Date) is to limit the application of a promotion only within a certain period of time.


IIlustration 6: Promotion A Promotion Window > Promotion Line Tab

### 3.1.2 Promotion Line Tab

1. Select Promotion Group as "Promotional Group $X$ " that was entered during Promotion Group setup.
2. Enter "0" as the Minimum Order Amt.
3. Tick the Mandatory Promotion Line check box to indicate the Sales Order must contain at least one order line that matches the promotion line definition, i.e. Promotional Group X.


IIlustration 7: Promotion A: Promotion Window > Quantity Distribution Tab

### 3.1.3 Quantity Distribution Tab

We have 3 distributions according to the Promotion 1, i.e. $1<=X<=3,4<=X<=6$ and $X>=7$. When entering the distributions, you have to start with the largest quantity distribution. In this example, enter "7" as $X>=7$, enter " 4 " as $4<=X<=6$ and then enter " 1 " as $1<=X<=3$. The i) Operation and ii) Distribution Type for these distributions are i) " $>=$ " and ii) "Max".

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Illustration 9: Promotion A: Promotion Window > Reward Tab-Reward 2

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Illustration 10: Promotion A: Promotion Window > Reward Tab-Reward 3

### 3.1.4 Reward Tab

This Reward setup specifies which distribution will receive a reward. In this example, we have to apply a certain percentage discount on the items in the distribution that was entered previously. Thus Reward 1 (See Figure 7a) gives $50 \%$ on items in Distribution1 (which contains 7 or more X), Reward 2 (See Figure 7b) gives 20\% discount on Distribution 2 (which contains $4-6 X$ ) and Reward 3 (See Figure 7c) gives a 10\% discount on Distribution 3 (which contains 1-3X). Below are the steps to setup the rewards as mentioned above.

Tick the Active check box to indicate the reward is active.

1. Enter the Sequence No to identify the reward.
2. Untick the For All Distribution check box to indicate this reward not applies on all the distributions.
3. Select the appropriate Promoting Distribution to which is linked this reward.
4. Tick the Same Distribution for Source and Target checkbox to use the selected Promoting Distribution for this reward.
5. Select Reward Type as "Percentage".
6. Enter the Amount to associate to a reward type.

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7. Select Charge as "Promotional Discounts". At the sales time, the discount line will be created with charge to denote the account to post to.

### 4.1 Buy 3 and Get 1 Free



Illustration 11: Promotion B: Promotion Window > Promotion Tab

### 4.1.1 Promotion Tab

1. Enter "Promotion 2" as the Promotion Name.
2. Enter "Buy 3X get 1 free" as the Promotion Description.
3. Enter " 2 " as the Sequence or Relative Priority.

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IIlustration 12: Promotion B: Promotion Window > Pre Condition Tab

### 4.1.2 Pre Condition Tab

1. Tick the Active check box to indicate the pre condition is active.
2. Enter " 0 " as the Sequence.
3. Select the Business Partner to whom the promotion is applicable. (Optional field)
4. Select the appropriate Business Partner Group to whom the promotion is applicable. In this case the Business Partner Group to be selected is "Standard Customers".
5. Select Price List as "Standard".
6. Select Warehouse as "HQ Warehouse"
7. Enter the Promotion Code. (Optional field) If a promotional code is entered for the promotion, then at the sales time, user will need to enter the same promotion code that he may have before completing the sales order.
8. The Usage Counter determines the number of times a promotion has been applied. It is read-only/non-editable field.

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7. Enter " 0 " as the Usage Limit or Number of times limit. If greater than zero was entered in the Usage Limit field, then system will limit the number of times a promotion can be applied to an order, to a customer, or overall.
8. Enter "01/01/2009 00:00" as the Start Date.
9. Enter "12/31/2010 00:00" as the End Date or Expiry Date.

Note: The promotion schedule above (Start Date and End Date) is to limit the application of a promotion only within a certain period of time.

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Illustration 13: Promotion B: Promotion Window > Promotion Line Tab

### 4.1.3 Promotion Line Tab

1. Select Promotion Group as "Promotional Group X" that was entered during Promotion Group setup.
2. Enter " 0 " as the Minimum Order Amt.
3. Tick the Mandatory Promotion Line check box to indicate the Sales Order must contain at least one order line that matches the promotion line definition, i.e. Promotional Group X.

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Illustration 14: Promotion B: Promotion Window > Quantity Distribution Tab

### 4.1.4 Quantity Distribution Tab

We have only 1 distribution, i.e. $X=3$, according to the Promotion 2.

1. Select Promotion Line as "Promotional Group X".
2. Select Operation as " $>=$ ".
3. Enter "3" as the Quantity.
4. Select Distribution Type as "Min".
5. Select Distribution Sorting as "Ascending". System will re-arrange the items in ascending order of their price and then regroup them in sets according to the Quantity specification.

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IIlustration 15: Promotion B: Promotion Window > Reward Tab

### 4.1.5 Reward Tab

In this example, we have to give the cheapest item in one or many sets of items for free. Below are the steps to setup this reward.

1. Tick the Active check box to indicate the reward is active.
2. Enter "10" as the Sequence No to identify the reward.
3. Untick the For All Distribution check box to indicate this reward not applies on all the distributions.
4. Select the appropriate Promoting Distribution to which is linked this reward. In this case the Promoting Distribution to be selected is "Promotional Group X".
5. Tick the Same Distribution for Source and Target checkbox to use the selected Promoting Distribution for this reward.
6. Select Reward Type as "Percentage".
7. Enter the Amount to associate to a reward type. In this case we have to apply a $100 \%$ discount on the cheapest item in it, in other words, it gives it for free.
8. Enter "1" as the Quantity. System will give away a free and cheapest item for every set defined in Quantity Distribution specification.
9. Select Distribution Sorting as "Ascending". The selected sorting type for the reward is applied to the system process. When the condition specified in a particular distribution is met, the distribution line is validated and it will contain a number of certain items. At the same time, the selected distribution sorting will be happened on each set of the items. Ascending indicates that the system will arrange the items starting from least expensive to most expensive, whereas descending indicates that the system will arrange the items starting from most expensive to least expensive.
10. Select Charge as "Promotional Discounts". At the sales time, the discount line will be created with charge to denote the account to post to.

## 5 Promotion C

### 5.1 Buy 1X and 2Y for \$129

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| 》 | Home (1) Promotion Group $\times$ Promotion $\times$ |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  |
|  | Promotion |  | Client* |  |
|  | Pre Condition |  | $\checkmark$ Active |  |
|  | Promotion Line |  | Name* Promotion 3 |  |
|  | Quantity Distribution |  | Description Buy $1 X$ and $2 Y$ for $\$ 129$ |  |
|  |  |  | Relative Priority 3 | $\square$ |
|  | Reward |  |  |  |

Illustration 16: Promotion C: Promotion Window > Promotion Tab

### 5.1.1 Promotion Tab

1. Enter "Promotion 3" as the Promotion Name.
2. Enter "Buy 1X and 2 Y for $\$ 129$ " as the Promotion Description.
3. Enter " 3 " as the Sequence or Relative Priority.

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Illustration 17: Promotion C: Promotion Window > Pre Condition Tab

### 5.1.2 Pre Condition Tab

1. Tick the Active check box to indicate the pre condition is active.
2. Enter "0" as the Sequence.
3. Select the Business Partner to whom the promotion is applicable. (Optional field)
4. Select the appropriate Business Partner Group to whom the promotion is applicable. In this case the Business Partner Group to be selected is "Standard Customers".
5. Select Price List as "Standard".
6. Select Warehouse as "HQ Warehouse"
7. Enter the Promotion Code. (Optional field) If a promotional code is entered for the promotion, then at the sales time, user will need to enter the same promotion code that he may have before completing the sales order.
8. The Usage Counter determines the number of times a promotion has been applied. It is read-only/non-editable field.

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9. Enter " 0 " as the Usage Limit or Number of times limit. If greater than zero was entered in the Usage Limit field, then system will limit the number of times a promotion can be applied to an order, to a customer, or overall.
10. Enter "01/01/2009 00:00" as the Start Date.
11. Enter "12/31/2009 00:00" as the End Date or Expiry Date.

Note: The promotion schedule above (Start Date and End Date) is to limit the application of a promotion only within a certain period of time.


Illustration 18: Promotion C: Promotion Window > Promotion Line Tab

### 5.1.3 Promotion Line Tab

We have 2 promotion lines, each matching a different product from a different promotional group.

1. Select Promotion Group as "Promotional Group X" that was entered during Promotion Group setup.
2. Enter "0" as the Minimum Order Amt.
3. Tick the Mandatory Promotion Line check box to indicate the Sales Order must contain at least one order line that matches the promotion line definition, i.e. Promotional Group X.
4. Click on the Save button to save this promotion line details.
5. Click on the New Record button to add another new promotion line.
6. Select Promotion Group as "Promotional Group Y" that was entered during Promotion Group setup.
7. Enter "0" as the Minimum Order Amt.

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8. Tick the Mandatory Promotion Line check box to indicate the Sales Order must contain at least one order line that matches the promotion line definition, i.e. Promotional Group Y.
9. Click on the Save button to save this promotion line details.
```
Home (1) Promotion Group x Promotion *
    (0)0
```



```
    Quantity Distribution
    Reward
```

Figure 16: Promotion 3: Promotion Window > Quantity Distribution Tab

### 5.1.4 Quantity Distribution Tab

We have 2 distributions, i.e. $X>=1$ and $Y>=2$, according to the Promotion 3.

1. Enter "10" as the Sequence.
2. Select Promotion Line as "Promotional Group X".
3. Select Operation as " $>=$ ".
4. Enter "1" as the Quantity.
5. Select Distribution Type as "Min".
6. Select Distribution Sorting as "Ascending". System will re-arrange the items in ascending order of their price and then regroup them in sets according to the Quantity specification.
7. Click on the Save button to save this distribution details.
8. Click on the New Record button to add another new distribution.
9. Enter " 20 " as the Sequence.
10. Select Promotion Line as "Promotional Group Y".
11. Select Operation as " $>=$ ".
12. Enter "2" as the Quantity.
13. Select Distribution Type as "Min".
14. Select Distribution Sorting as "Descending". System will re-arrange the items in descending order of their price and then regroup them in sets according to the Quantity specification.
15. Click on the Save button to save this distribution details.

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IIlustration 19: Promotion C: Promotion Window > Reward Tab

### 5.1.5 Reward Tab

In this example, we have to give an absolute price on the set of items in all distributions. Below are the steps to setup this reward.

1. Tick the Active check box to indicate the reward is active.
2. Enter "10" as the Sequence No to identify the reward.
3. Tick the For All Distribution check box to indicate this reward applies on all the distributions taken together.
4. Note: System will set the Promotion Distribution drop down, Same Distribution for Source and Target check box and Target Distribution drop down to disabled if the For All Distribution check box was ticked.
5. Select Reward Type as "Absolute Amount".
6. Enter the Amount to associate to a reward type. In this case we have to apply an absolute price of $\$ 129.00$ on the set of items in all distributions.
7. Enter " 0 " as the Quantity.

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8. Select Charge as "Promotional Discounts". At the sales time, the discount line will be created with charge to denote the account to post to.

## 6 Promotion D

### 6.1 Spend $\mathbf{>}$ \$1000 Get 5\% Discount \& 1X for Free

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Il/ustration 20: Promotion D: Promotion Window > Promotion Tab

### 6.1.1 Promotion Tab

1. Enter "Promotion 4" as the Promotion Name.
2. Enter "Buy for $\$ 1000$ or more and get $5 \%$ discount and 1 X free" as the Promotion Description.
3. Enter "4" as the Sequence or Relative Priority.

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## Il/ustration 21: Promotion D: Promotion Window > Pre Condition Tab

### 6.1.2 Pre Condition Tab

1. Tick the Active check box to indicate the pre condition is active.
2. Enter "0" as the Sequence.
3. Select the Business Partner to whom the promotion is applicable. (Optional field)
4. Select the appropriate Business Partner Group to whom the promotion is applicable. In this case the Business Partner Group to be selected is "Standard Customers".
5. Select Price List as "Standard".
6. Select Warehouse as "HQ Warehouse".
7. Enter the Promotion Code. (Optional field) If a promotional code is entered for the promotion, then at the sales time, user will need to enter the same promotion code that he may have before completing the sales order.
8. The Usage Counter determines the number of times a promotion has been applied. It is read-only/non-editable field.

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9. Enter " 0 " as the Usage Limit or Number of times limit. If greater than zero was entered in the Usage Limit field, then system will limit the number of times a promotion can be applied to an order, to a customer, or overall.
10. Enter "01/01/2009 00:00" as the Start Date.
11. Enter "12/31/2009 00:00" as the End Date or Expiry Date.

Note: The promotion schedule above (Start Date and End Date) is to limit the application of a promotion only within a certain period of time.

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Illustration 22: Promotion D: Promotion Window > Promotion Line Tab

### 6.1.3 Promotion Line Tab

1. Select Promotion Group as "Promotional Group X" that was entered during Promotion Group setup.
2. Enter "0" as the Minimum Order Amt.
3. Untick the Mandatory Promotion Line check box.
4. Click on the Save button to save this promotion line details.
5. Click on the New Record button to add another new promotion line.
6. Enter "1000.00" as the Minimum Order Amt.
7. Tick the Mandatory Promotion Line check box to indicate the Sales Order must contain at least one order line that matches the promotion line definition, i.e. \$1000.00.
8. Click on the Save button to save this promotion line details.
```
Home (1) Promotion Group x Promotion
```

    (2)
    | Promotion | hotion | * | Sequence | $\uparrow$ | Promotion Line | $\uparrow$ | Operation | $\uparrow$ | Quantity |  | Distribution Type | * | Distribution Sort |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |

Pre Condition
Promotion Line
Quantity Distribution
Reward
Illustration 23: Promotion D: Promotion Window > Quantity Distribution Tab

### 6.1.4 Quantity Distribution Tab

We have 2 distributions according to the Promotion 4.

1. Enter " 10 " as the Sequence.
2. Select Promotion Line as "Promotional Group X".
3. Select Operation as ">=".
4. Enter " 1 " as the Quantity.
5. Select Distribution Type as "Min".
6. Select Distribution Sorting as "Ascending". System will re-arrange the items in ascending order of their price and then regroup them in sets according to the Quantity specification.
7. Click on the Save button to save this distribution details.
8. Click on the New Record button to add another new distribution.
9. Enter " 20 " as the Sequence.
10. Select Promotion Line as " $\$ 1000.00$ ".
11. Select Operation as ">=".
12. Enter " 0 " as the Quantity.
13. Select Distribution Type as "Max".
14. Select Distribution Sorting as "Ascending". System will re-arrange the items in ascending order of their price.
15. Click on the Save button to save this distribution details.

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Illustration 24: Promotion D: Promotion Window > Reward Tab - Reward 1

### 6.1.5 Reward Tab

In this example, we have to give $5 \%$ discount plus 1X free for people buying $\$ 1000$ or more of items. Thus Reward 1 (See Figure 22a) gives 5\% and Reward 2 (See Figure 22b) gives 1 X free. Below are the steps to setup these rewards.

1. Tick the Active check box to indicate the reward is active.
2. Enter "10" as the Sequence No to identify the reward.
3. Untick the For All Distribution check box to indicate this reward not applies on all the distributions.
4. Select the appropriate Promoting Distribution to which is linked this reward. In this case the Promoting Distribution to be selected is " $\$ 1000.00$ ".
5. Tick the Same Distribution for Source and Target checkbox to use the selected Promoting Distribution for this reward.
6. Select Reward Type as "Percentage".
7. Enter the Amount to associate to a reward type. In this case we have to apply a $5 \%$ discount on the set of items in the distribution.

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8. Enter "0" as the Quantity.
9. Select Charge as "Promotional Discounts". At the sales time, the discount line will be created with charge to denote the account to post to.
10. Click on the Save button to save this reward details.
11. Click on the New Record button to add another new reward.

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Illustration 25: Promotion D: Promotion Window > Reward Tab - Reward 2
12. Tick the Active check box to indicate the reward is active.
13. Enter "20" as the Sequence No to identify the reward.
14. Untick the For All Distribution check box to indicate this reward not applies on all the distributions.
15. Select the appropriate Promoting Distribution to which is linked this reward. In this case the Promoting Distribution to be selected is " $\$ 1000.00$ ".
16. Untick the Same Distribution for Source and Target checkbox to use some other distributions/the selected Target Distribution for this reward.
17. Select Target Distribution as "Promotional Group X".

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18. Select Reward Type as "Percentage".
19. Enter the Amount to associate to a reward type. In this case we have to apply a $100 \%$ discount on the cheapest item in it, in other words, it gives it for free.
20. Enter "1" as the Quantity. System will give away a free and cheapest item for every order of \$1000 or more of items.
21. Select Distribution Sorting as "Ascending". The selected sorting type for the reward is applied to the system process. When the condition specified in a particular distribution is met, the distribution line is validated and it will contain a number of certain items. At the same time, the selected distribution sorting will be happened on each set of the items. Ascending indicates that the system will arrange the items starting from least expensive to most expensive, whereas descending indicates that the system will arrange the items starting from most expensive to least expensive.
22. Select Charge as "Promotional Discounts". At the sales time, the discount line will be created with charge to denote the account to post to.
23. Click on the Save button to save this reward details.

### 7.1 Buy 2X \& 1Y, Get 10\% of X \& Y for Free



IIlustration 26: Promotion E: Promotion Window > Promotion Tab

### 7.1.1 Promotion Tab

1. Enter "Promotion 5" as the Promotion Name.
2. Enter "Buy 2 X and 1 Y and get $10 \%$ off of each $X$ and get $Y$ for $\$ 5$ " as the Promotion Description.
3. Enter " 5 " as the Sequence or Relative Priority.

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Illustration 27: Promotion E: Promotion Window > Pre Condition Tab

### 7.1.2 Pre Condition Tab

1. Tick the Active check box to indicate the pre condition is active.
2. Enter "0" as the Sequence.
3. Select the Business Partner to whom the promotion is applicable. (Optional field)
4. Select the appropriate Business Partner Group to whom the promotion is applicable. In this case the Business Partner Group to be selected is "Standard Customers".
5. Select Price List as "Standard".
6. Select Warehouse as "HQ Warehouse"
7. Enter the Promotion Code. (Optional field) If a promotional code is entered for the promotion, then at the sales time, user will need to enter the same promotion code that he may have before completing the sales order.
8. The Usage Counter determines the number of times a promotion has been applied. It is read-only/non-editable field.

## Adoza

9. Enter " 0 " as the Usage Limit or Number of times limit. If greater than zero was entered in the Usage Limit field, then system will limit the number of times a promotion can be applied to an order, to a customer, or overall.
10. Enter "01/01/2009 00:00" as the Start Date.
11. Enter " $12 / 31 / 200900: 00$ " as the End Date or Expiry Date.

Note: The promotion schedule above (Start Date and End Date) is to limit the application of a promotion only within a certain period of time.


Illustration 28: Promotion E: Promotion Window > Promotion Line Tab

### 7.1.3 Promotion Line Tab

1. Select Promotion Group as "Promotional Group X" that was entered during Promotion Group setup.
2. Enter " 0 " as the Minimum Order Amt.
3. Tick the Mandatory Promotion Line check box to indicate the Sales Order must contain at least one order line that matches the promotion line definition, i.e. Promotional Group X.
4. Click on the Save button to save this promotion line details.
5. Click on the New Record button to add another new promotion line.
6. Select Promotion Group as "Promotional Group $Y$ " that was entered during Promotion Group setup.
7. Enter " 0 " as the Minimum Order Amt
8. Tick the Mandatory Promotion Line check box to indicate the Sales Order must contain at least one order line that matches the promotion line definition, i.e. Promotional Group Y.
9. Click on the Save button to save this promotion line details.


Il/ustration 29: Promotion E: Promotion Window > Quantity Distribution Tab

### 7.1.4 Quantity Distribution Tab

We have 2 distributions, i.e. $X>=2$ and $Y>=1$, according to the Promotion 5 .

1. Enter " 10 " as the Sequence.
2. Select Promotion Line as "Promotional Group X".
3. Select Operation as " $>=$ ".
4. Enter " 2 " as the Quantity.
5. Select Distribution Type as "Min".
6. Select Distribution Sorting as "Ascending". System will re-arrange the items in ascending order of their price and then regroup them in sets according to the Quantity specification.
7. Click on the Save button to save this distribution details.
8. Click on the New Record button to add another new distribution.
9. Enter " 20 " as the Sequence.
10. Select Promotion Line as "Promotional Group Y".
11. Select Operation as " $>=$ ".
12. Enter "1" as the Quantity.
13. Select Distribution Type as "Min".
14. Select Distribution Sorting as "Descending". System will re-arrange the items in descending order of their price and then regroup them in sets according to the Quantity specification.
15. Click on the Save button to save this distribution details.

## Adaxa

## ADempiere



Illustration 30: Promotion E: Promotion Window > Reward Tab - Reward 1

### 7.1.5 Reward Tab

1. In this example, we have to give $10 \%$ off of each $X$ and get $Y$ for $\$ 5$ for people buying $2 X$ and $1 Y$. Thus Reward 1 (See Figure 27a) gives 10\% off of each $X$ and Reward 2 (See Figure 27b) give $\$ 5$ for $Y$ (which contains 2 X and 1 Y ). Below are the steps to setup these rewards.
2. Tick the Active check box to indicate the reward is active.
3. Enter "10" as the Sequence No to identify the reward.
4. Untick the For All Distribution check box to indicate this reward not applies on all the distributions.
5. Select the appropriate Promoting Distribution to which is linked this reward. In this case the Promoting Distribution to be selected is "Promotional Group X".
6. Tick the Same Distribution for Source and Target checkbox to use the selected Promoting Distribution for this reward.
7. Select Reward Type as "Percentage".
8. Enter the Amount to associate to a reward type. In this case we have to apply a $10 \%$ discount on the set of items in the distribution.

## Adaxa

9. Enter " 0 " as the Quantity.
10. Select Charge as "Promotional Discounts". At the sales time, the discount line will be created with charge to denote the account to post to.
11. Click on the Save button to save this reward details.
12. Click on the New Record button to add another new reward.

## ADempiere



Il/ustration 31: Promotion E; Promotion Window > Reward Tab - Reward 2

1. Tick the Active check box to indicate the reward is active.
2. Enter " 20 " as the Sequence No to identify the reward.
3. Untick the For All Distribution check box to indicate this reward not applies on all the distributions.
4. Select the appropriate Promoting Distribution to which is linked this reward. In this case the Promoting Distribution to be selected is "Promotional Group Y".
5. Tick the Same Distribution for Source and Target checkbox to use the selected Promoting Distribution for this reward.
6. Select Reward Type as "Absolute Amount".

## Adaza

7. Enter the Amount to associate to a reward type. In this case we have to apply an absolute price of $\$ 5.00$ on the set of items in the distribution.
8. Enter " 0 " as the Quantity.
9. Select Charge as "Promotional Discounts". At the sales time, the discount line will be created with charge to denote the account to post to.
10. Click on the Save button to save this reward details.

## 8 Promotion F

### 8.1 Buy 3X for \$20

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Illustration 32; Promotion F: Promotion Window > Promotion Tab

### 8.1.1 Promotion Tab

1. Enter "Promotion 6" as the Promotion Name.
2. Enter "Buy 3X for $\$ 20$ " as the Promotion Description.
3. Enter " 6 " as the Sequence or Relative Priority.

## Adaxa

## ADempiere



Illustration 33: Promotion F: Promotion Window > Pre Condition Tab

### 8.1.2 Pre Condition Tab

1. Tick the Active check box to indicate the pre condition is active.
2. Enter "0" as the Sequence.
3. Select the Business Partner to whom the promotion is applicable. (Optional field)
4. Select the appropriate Business Partner Group to whom the promotion is applicable. In this case the Business Partner Group to be selected is "Standard Customers".
5. Select Price List as "Standard".
6. Select Warehouse as "HQ Warehouse"
7. Enter the Promotion Code. (Optional field) If a promotional code is entered for the promotion, then at the sales time, user will need to enter the same promotion code that he may have before completing the sales order.
8. The Usage Counter determines the number of times a promotion has been applied. It is read-only/non-editable field.

## Adoxa

9. Enter " 0 " as the Usage Limit or Number of times limit. If greater than zero was entered in the Usage Limit field, then system will limit the number of times a promotion can be applied to an order, to a customer, or overall.
10. Enter "01/01/2009 00:00" as the Start Date.
11. Enter "12/31/2009 00:00" as the End Date or Expiry Date.

Note: The promotion schedule above (Start Date and End Date) is to limit the application of a promotion only within a certain period of time.

## ADempiere



Illustration 34: Promotion F: Promotion Window > Promotion Line Tab

### 8.1.3 Promotion Line Tab

1. Select Promotion Group as "Promotional Group $X$ " that was entered during Promotion Group setup.
2. Enter "0" as the Minimum Order Amt.
3. Tick the Mandatory Promotion Line check box to indicate the Sales Order must contain at least one order line that matches the promotion line definition, i.e. Promotional Group X.

| Promotion | notion | * | Sequence | $\uparrow$ | Promotion Line | $\hat{\sim}$ | Operation | $\hat{\sim}$ | Quantity |  | Distribution Type | \% | Distributior |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Pre Condition | hotion 6 |  |  | 10 | 0.00_Promotional Group X |  | >= |  |  |  | Min |  | Ascending |
| Promotion Line |  |  |  |  |  |  |  |  |  |  |  |  |  |
| Quantity Distribution |  |  |  |  |  |  |  |  |  |  |  |  |  |
| Reward |  |  |  |  |  |  |  |  |  |  |  |  |  |

Figure 31: Promotion 6: Promotion Window > Quantity Distribution Tab

### 8.1.4 Quantity Distribution Tab

We have only 1 distribution, i.e. $X>=3$, according to the Promotion 6.

1. Enter "10" as the Sequence.
2. Select Promotion Line as "Promotional Group X".
3. Select Operation as " $>=$ ".
4. Enter " 3 " as the Quantity.
5. Select Distribution Type as "Min".
6. Select Distribution Sorting as "Ascending". System will re-arrange the items in ascending order of their price and then regroup them in sets according to the Quantity specification.

## Adaxa

## ADempiere



Illustration 35: Promotion F: Promotion Window > Reward Tab - Reward

### 8.1.5 Reward Tab

In this example, we have to give $\$ 20$ for people buying $3 X$. Below are the steps to setup this reward.

1. Tick the Active check box to indicate the reward is active.
2. Enter "10" as the Sequence No to identify the reward.
3. Untick the For All Distribution check box to indicate this reward not applies on all the distributions.
4. Select the appropriate Promoting Distribution to which is linked this reward. In this case the Promoting Distribution to be selected is "Promotional Group X".
5. Tick the Same Distribution for Source and Target checkbox to use the selected Promoting Distribution for this reward.
6. Select Reward Type as "Absolute Amount".
7. Enter the Amount to associate to a reward type. In this case we have to apply an absolute price of $\$ 20.00$ on the set of items in the distribution.
8. Enter " 0 " as the Quantity.
9. Select Charge as "Promotional Discounts". At the sales time, the discount line will be created with charge to denote the account to post to.

## 9 Promotion G

### 9.1 Buy 1X \& up to 4Y at 50\% Each

ADempiere


Illustration 36: Promotion G: Promotion Window > Promotion Tab

### 9.1.1 Promotion Tab

1. Enter "Promotion 7" as the Promotion Name.
2. Enter "Buy 1 X , take up to 4 Y at $50 \%$ each" as the Promotion Description.
3. Enter " 7 " as the Sequence or Relative Priority.

## Adaxa

## ADempiere



Illustration 37: Promotion G: Promotion Window > Pre Condition Tab

### 9.1.2 Pre Condition Tab

1. Tick the Active check box to indicate the pre condition is active.
2. Enter "0" as the Sequence.
3. Select the Business Partner to whom the promotion is applicable. (Optional field)
4. Select the appropriate Business Partner Group to whom the promotion is applicable. In this case the Business Partner Group to be selected is "Standard Customers".
5. Select Price List as "Standard".
6. Select Warehouse as "HQ Warehouse"
7. Enter the Promotion Code. (Optional field) If a promotional code is entered for the promotion, then at the sales time, user will need to enter the same promotion code that he may have before completing the sales order.
8. The Usage Counter determines the number of times a promotion has been applied. It is read-only/non-editable field.

## Adoza

9. Enter " 0 " as the Usage Limit or Number of times limit. If greater than zero was entered in the Usage Limit field, then system will limit the number of times a promotion can be applied to an order, to a customer, or overall.
10. Enter "01/01/2009 00:00" as the Start Date.
11. Enter "12/31/2009 00:00" as the End Date or Expiry Date.

Note: The promotion schedule above (Start Date and End Date) is to limit the application of a promotion only within a certain period of time.


II/ustration 38: Promotion G: Promotion Window > Promotion Line Tab

## Steps:

### 9.1.3 Promotion Line Tab

1. Select Promotion Group as "Promotional Group $X$ " that was entered during Promotion Group setup.
2. Enter "0" as the Minimum Order Amt.
3. Tick the Mandatory Promotion Line check box to indicate the Sales Order must contain at least one order line that matches the promotion line definition, i.e. Promotional Group X.
4. Click on the Save button to save this promotion line details.
5. Click on the New Record button to add another new promotion line.
6. Select Promotion Group as "Promotional Group Y" that was entered during Promotion Group setup.
7. Enter "0" as the Minimum Order Amt.
8. Tick the Mandatory Promotion Line check box to indicate the Sales Order must contain at least one order line that matches the promotion line definition, i.e. Promotional Group Y.
9. Click on the Save button to save this promotion line details.

| ADempiere |  |  |  |  |  |  |  |  |  |  |  |  | SuperUserœ GardenWorld |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 》 | Home (1) Promotion Group $\times$ Promotion ${ }^{\times}$ |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  | Promotion | notion | * | Sequence | ث | Promotion Line |  | Operation | $\hat{\sim}$ | Quantity | \% | Distribution Type | $\hat{*}$ | Distribution |
|  | Pre Condition | hotion 7 |  |  | 10 | 0.00_Promotional Group X |  | >= |  |  | 1 | Min |  | Ascending |
|  | Promotion Line | hotion 7 |  |  | 20 | 0.00_Promotional Group Y |  | < |  |  | 4 | Min |  | Ascending |
|  | Quantity Distribution | hotion 7 |  |  | 30 | 0.00_Promotional Group Y |  | $>=$ |  |  |  | Min |  | Ascending |
|  | Reward |  |  |  |  |  |  |  |  |  |  |  |  |  |

Illustration 39: Promotion G: Promotion Window > Quantity Distribution Tab

### 9.1.4 Quantity Distribution Tab

We have 3 distributions, i.e. $X>=1$ and, $Y<=4$ and $Y>=4$, according to the Promotion 7 .

1. Enter " 10 " as the Sequence.
2. Select Promotion Line as "Promotional Group X".
3. Select Operation as " $>=$ ".
4. Enter "1" as the Quantity.
5. Select Distribution Type as "Min".
6. Select Distribution Sorting as "Ascending". System will re-arrange the items in ascending order of their price and then regroup them in sets according to the Quantity specification.
7. Click on the Save button to save this distribution details.
8. Click on the New Record button to add another new distribution.
9. Enter " 20 " as the Sequence.
10. Select Promotion Line as "Promotional Group Y".
11. Select Operation as " $<=$ ".
12. Enter " 4 " as the Quantity.
13. Select Distribution Type as "Min".
14. Select Distribution Sorting as "Ascending". System will re-arrange the items in ascending order of their price and then regroup them in sets according to the Quantity specification.
15. Click on the Save button to save this distribution details.
16. Click on the New Record button to add another new distribution.
17. Enter " 30 " as the Sequence.

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18. Select Promotion Line as "Promotional Group Y".
19. Select Operation as " $>=$ ".
20. Enter "4" as the Quantity.
21. Select Distribution Type as "Min".
22. Select Distribution Sorting as "Ascending". System will re-arrange the items in ascending order of their price and then regroup them in sets according to the Quantity specification.
23. Click on the Save button to save this distribution details.

## Adaxa



Illustration 40: Promotion G: Promotion Window > Reward Tab - Reward 1

## ADempiere



Illustration 41: Promotion G: Promotion Window > Reward Tab - Reward 2

## Adaxa

### 9.1.5 Reward Tab

In this example, we have to give $50 \%$ off all Y items for people buying 1 X and taking up to 4 Y . Thus Reward 1 (See Figure 37 a ) gives $50 \%$ on all Y items if people buying 1 X and taking up to 4 Y , i.e. $\mathrm{X}>=1$ and $\mathrm{Y}<=4$, and Reward 2 (See Figure 37b) gives $50 \%$ on all $Y$ items if people buying more than one set of the distribution items, i.e. $X>=1$ and $Y>=4$.Below are the steps to setup these rewards.

1. Tick the Active check box to indicate the reward is active.
2. Enter "10" as the Sequence No to identify the reward.
3. Untick the For All Distribution check box to indicate this reward not applies on all the distributions.
4. Select the appropriate Promoting Distribution to which is linked this reward. In this case the Promoting Distribution to be selected is "Promotional Group X".
5. Untick the Same Distribution for Source and Target checkbox to use some other distributions/the selected Target Distribution for this reward.
6. Select Target Distribution as "Promotional Group Y".
7. Select Reward Type as "Percentage".
8. Enter the Amount to associate to a reward type. In this case we have to apply $50 \%$ off on all $Y$ items if people buying 1 X and taking up to 4 Y .
9. Enter " 0 " as the Quantity.
10. Select Charge as "Promotional Discounts". At the sales time, the discount line will be created with charge to denote the account to post to.
11. Click on the Save button to save this reward details.
12. Click on the New Record button to add another new reward.
13. Tick the Active check box to indicate the reward is active.
14. Enter "20" as the Sequence No to identify the reward.
15. Untick the For All Distribution check box to indicate this reward not applies on all the distributions.
16. Select the appropriate Promoting Distribution to which is linked this reward. In this case the Promoting Distribution to be selected is "Promotional Group X".
17. Untick the Same Distribution for Source and Target checkbox to use some other distributions/the selected Target Distribution for this reward.
18. Select Target Distribution as "Promotional Group Y".

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19. Select Reward Type as "Percentage".
20. Enter the Amount to associate to a reward type. In this case we have to apply $50 \%$ off on all $Y$ items if people buying more than one set of the distribution items, i.e. $X>=1$ and $Y>=4$.
21. Enter " 0 " as the Quantity.
22. Select Charge as "Promotional Discounts". At the sales time, the discount line will be created with charge to denote the account to post to.
23. Click on the Save button to save this reward details.

## Adaxa

## 10 Promotion H

### 10.1 Buy 1X \& Get 1Y Free

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Il/ustration 42: Promotion H: Promotion Window > Promotion Tab

### 10.1.1 Promotion Tab

1. Enter "Promotion 7" as the Promotion Name.
2. Enter "Buy 1X get 1Y free" as the Promotion Description.
3. Enter " 8 " as the Sequence or Relative Priority.

## Adaxa

## ADempiere



Illustration 43: Promotion H: Promotion Window > Pre Condition Tab

### 10.1.2 Pre Condition Tab

1. Tick the Active check box to indicate the pre condition is active.
2. Enter " 0 " as the Sequence.
3. Select the Business Partner to whom the promotion is applicable. (Optional field)
4. Select the appropriate Business Partner Group to whom the promotion is applicable. In this case the Business Partner Group to be selected is "Standard Customers".
5. Select Price List as "Standard".
6. Select Warehouse as "HQ Warehouse"
7. Enter the Promotion Code. (Optional field) If a promotional code is entered for the promotion, then at the sales time, user will need to enter the same promotion code that he may have before completing the sales order.
8. The Usage Counter determines the number of times a promotion has been applied. It is read-only/non-editable field.

## Adoza

9. Enter " 0 " as the Usage Limit or Number of times limit. If greater than zero was entered in the Usage Limit field, then system will limit the number of times a promotion can be applied to an order, to a customer, or overall.
10. Enter "01/01/2009 00:00" as the Start Date.
11. Enter " $12 / 31 / 200900: 00$ " as the End Date or Expiry Date.

Note: The promotion schedule above (Start Date and End Date) is to limit the application of a promotion only within a certain period of time.


Illustration 44: Promotion H: Promotion Window > Promotion Line Tab

### 10.1.3 Promotion Line Tab

1. Select Promotion Group as "Promotional Group $X$ " that was entered during Promotion Group setup.
2. Enter "0" as the Minimum Order Amt.
3. Tick the Mandatory Promotion Line check box to indicate the Sales Order must contain at least one order line that matches the promotion line definition, i.e. Promotional Group X.
4. Click on the Save button to save this promotion line details.
5. Click on the New Record button to add another new promotion line.
6. Select Promotion Group as "Promotional Group Y" that was entered during Promotion Group setup.
7. Enter "0" as the Minimum Order Amt.
8. Tick the Mandatory Promotion Line check box to indicate the Sales Order must contain at least one order line that matches the promotion line definition, i.e. Promotional Group Y.
9. Click on the Save button to save this promotion line details.

Home (1) Promotion Group $\times$ Promotion $\times$
(2)

| Promotion | notion | * | Sequence | * | Promotion Line | * | Operation | \% | Quantity | $\uparrow$ | Distribution Type |  | Distribu |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Pre Condition | hotion 8 |  |  | 10 | 0.00_Promotional Group X |  | >= |  |  |  | Min |  | Ascendi |
| Promotion Line | notion 8 |  |  | 20 | 0.00_Promotional Group Y |  | >= |  |  |  | Min |  | Ascendi |

Quantity Distribution
Reward
Illustration 45: Promotion H: Promotion Window > Quantity Distribution Tab

### 10.1.4 Quantity Distribution Tab

We have 2 distributions, i.e. $X>=1$ and, $Y>=1$, according to the Promotion 8 .

1. Enter " 10 " as the Sequence.
2. Select Promotion Line as "Promotional Group X".
3. Select Operation as " $>=$ ".
4. Enter "1" as the Quantity.
5. Select Distribution Type as "Min".
6. Select Distribution Sorting as "Ascending". System will re-arrange the items in ascending order of their price and then regroup them in sets according to the Quantity specification.
7. Click on the Save button to save this distribution details.
8. Click on the New Record button to add another new distribution.
9. Enter " 20 " as the Sequence.
10. Select Promotion Line as "Promotional Group Y".
11. Select Operation as " $>=$ ".
12. Enter "1" as the Quantity.
13. Select Distribution Type as "Min".
14. Select Distribution Sorting as "Ascending". System will re-arrange the items in ascending order of their price and then regroup them in sets according to the Quantity specification.
15. Click on the Save button to save this distribution details.

## Adaxa

## ADempiere

```
Home (1) Promotion Group x Promotion *
```




Illustration 46: Promotion H: Promotion Window > Reward Tab

### 10.1.5 Reward Tab

In this example, we have to give away 1 Y free for people buying 1X. Below are the steps to setup this reward.

1. Tick the Active check box to indicate the reward is active.
2. Enter "10" as the Sequence No to identify the reward.
3. Untick the For All Distribution check box to indicate this reward not applies on all the distributions.
4. Select the appropriate Promoting Distribution to which is linked this reward. In this case the Promoting Distribution to be selected is "Promotional Group X".
5. Untick the Same Distribution for Source and Target checkbox to use some other distributions/the selected Target Distribution for this reward.
6. Select Target Distribution as "Promotional Group Y".
7. Select Reward Type as "Percentage".
8. Enter the Amount to associate to a reward type. In this case we have to apply a $100 \%$ discount on the cheapest item in it, in other words, it gives it for free.

## Adaza

9. Enter " 0 " as the Quantity.
10. Select Charge as "Promotional Discounts". At the sales time, the discount line will be created with charge to denote the account to post to.

## 11 Promotion I

### 11.1 Get 10\% off first 3X, 20\% of next 3, 30\% of any extra



IIlustration 47: Promotion I: Promotion Window > Promotion Tab

### 11.1.1 Promotion Tab

1. Enter "Promotion 9" as the Promotion Name.
2. Enter "Get $10 \%$ off of each of the first $3 X, 20 \%$ off of the next three, and $30 \%$ off any additional $X$ bought" as the Promotion Description.
3. Enter " 9 " as the Sequence or Relative Priority.

## Adaxa



Il/ustration 48: Promotion I: Promotion Window > Pre Condition Tab

### 11.1.2 Pre Condition Tab

1. Tick the Active check box to indicate the pre condition is active.
2. Enter "0" as the Sequence.
3. Select the Business Partner to whom the promotion is applicable. (Optional field)
4. Select the appropriate Business Partner Group to whom the promotion is applicable. In this case the Business Partner Group to be selected is "Standard Customers".
5. Select Price List as "Standard".
6. Select Warehouse as "HQ Warehouse"
7. Enter the Promotion Code. (Optional field) If a promotional code is entered for the promotion, then at the sales time, user will need to enter the same promotion code that he may have before completing the sales order.
8. The Usage Counter determines the number of times a promotion has been applied. It is read-only/non-editable field.

## Adaxa

9. Enter " 0 " as the Usage Limit or Number of times limit. If greater than zero was entered in the Usage Limit field, then system will limit the number of times a promotion can be applied to an order, to a customer, or overall.
10. Enter "01/01/2009 00:00" as the Start Date.
11. Enter "12/31/2009 00:00" as the End Date or Expiry Date.

Note: The promotion schedule above (Start Date and End Date) is to limit the application of a promotion only within a certain period of time.


Illustration 49: Promotion I: Promotion Window > Promotion Line Tab

### 11.1.3 Promotion Line Tab

1. Select Promotion Group as "Promotional Group $X$ " that was entered during Promotion Group setup.
2. Enter "0" as the Minimum Order Amt.
3. Tick the Mandatory Promotion Line check box to indicate the Sales Order must contain at least one order line that matches the promotion line definition, i.e. Promotional Group X.


IIlustration 50: Promotion I: Promotion Window > Quantity Distribution Tab

## Adoza

### 11.1.4 Quantity Distribution Tab

We have 3 distributions, i.e. $0<=X<=2,3<=X<=5$ and $X>=6$, according to the Promotion 9 . When entering the distributions, you have to start with the largest quantity distribution. In this example, enter " 6 " as $X>=6$, enter " 3 " as $3<=X<=5$ and then enter " 0 " as $0<=X<=2$. The i) Operation, ii) Distribution Type and iii) Distribution Sorting for all these distributions are i) " $>=$ ", ii) "Minus" and iii) "Descending".


Illustration 51: Promotion I: Promotion Window > Reward Tab - Reward 1

## Adaxa

## ADempiere



Illustration 52: Promotion I: Promotion Window > Reward Tab - Reward 2

## Adaxa

## ADempiere



Illustration 53: Promotion I: Promotion Window > Reward Tab - Reward 3

### 11.1.5 Reward Tab

In this example, we have to apply a certain percentage discount on the items in the distribution that was entered previously. Thus Reward 1 (See Figure 48a) gives $30 \%$ on items in Distribution1 (which contains 7 or more X), Reward 2 (See Figure 48b) gives 20\% discount on Distribution 2 (which contains $4-6$ X) and Reward 3 (See Figure 48c) gives a 10\% discount on Distribution 3 (which contains $1-3 X$ ). Below are the steps to setup the rewards as mentioned above.

1. Tick the Active check box to indicate the reward is active.
2. Enter the Sequence No to identify the reward.
3. Untick the For All Distribution check box to indicate this reward not applies on all the distributions.
4. Select the appropriate Promoting Distribution to which is linked this reward.
5. Tick the Same Distribution for Source and Target checkbox to use the selected Promoting Distribution for this reward.
6. Select Reward Type as "Percentage".
7. Enter the Amount to associate to a reward type.

## Adaxa

8. Select Charge as "Promotional Discounts". At the sales time, the discount line will be created with charge to denote the account to post to.

## 12 Promotion J

### 12.1 Spend >\$1000, Get 15\% Discount on up to 15 of the lowest cost items



IIlustration 54: Promotion J: Promotion Window > Promotion Tab

### 12.1.1 Promotion Tab

1. Enter "Promotion 10" as the Promotion Name.
2. Enter "Buy for $\$ 1000$ or more and get $15 \%$ discount on up to 15 of the cheapest items" as the Promotion Description.
3. Enter "10" as the Sequence or Relative Priority.

## Adaxa



IIlustration 55: Promotion J: Promotion Window > Pre Condition Tab

### 12.1.2 Pre Condition Tab

1. Tick the Active check box to indicate the pre condition is active.
2. Enter " 0 " as the Sequence.
3. Select the Business Partner to whom the promotion is applicable. (Optional field)
4. Select the appropriate Business Partner Group to whom the promotion is applicable. In this case the Business Partner Group to be selected is "Standard Customers".
5. Select Price List as "Standard".
6. Select Warehouse as "HQ Warehouse"
7. Enter the Promotion Code. (Optional field) If a promotional code is entered for the promotion, then at the sales time, user will need to enter the same promotion code that he may have before completing the sales order.
8. The Usage Counter determines the number of times a promotion has been applied. It is read-only/non-editable field.

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9. Enter " 0 " as the Usage Limit or Number of times limit. If greater than zero was entered in the Usage Limit field, then system will limit the number of times a promotion can be applied to an order, to a customer, or overall.
10. Enter "01/01/2009 00:00" as the Start Date.
11. Enter "12/31/2009 00:00" as the End Date or Expiry Date.

Note: The promotion schedule above (Start Date and End Date) is to limit the application of a promotion only within a certain period of time.

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II/ustration 56: Promotion J: Promotion Window > Pre Condition Tab

### 12.1.3 Promotion Line Tab

1. Enter "1000.00" as the Minimum Order Amt.
2. Tick the Mandatory Promotion Line check box to indicate the Sales Order must contain at least one order line that matches the promotion line definition, i.e. \$1000.00.


Il/ustration 57: Promotion J: Promotion Window > Quantity Distribution Tab

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### 12.1.4 Quantity Distribution Tab

We have 3 distributions according to the Promotion 10.

1. Enter " 10 " as the Sequence.
2. Select Promotion Line as "1000.00".
3. Select Operation as "<=".
4. Enter " 15 " as the Quantity.
5. Select Distribution Type as "Min".
6. Select Distribution Sorting as "Ascending". System will re-arrange the items in ascending order of their price and then regroup them in sets according to the Quantity specification.
7. Click on the Save button to save this distribution details.
8. Click on the New Record button to add another new distribution.
9. Enter " 20 " as the Sequence.
10. Select Promotion Line as "1000.00".
11. Select Operation as " $>=$ ".
12. Enter " 15 " as the Quantity.
13. Select Distribution Type as "Min".
14. Select Distribution Sorting as "Ascending". System will re-arrange the items in ascending order of their price and then regroup them in sets according to the Quantity specification.
15. Click on the Save button to save this distribution details.
16. Click on the New Record button to add another new distribution.
17. Enter " 30 " as the Sequence.
18. Select Promotion Line as " 1000.00 ".
19. Select Operation as " $>=$ ".
20. Enter " 0 " as the Quantity.
21. Select Distribution Type as "Max".
22. Select Distribution Sorting as "Ascending". System will re-arrange the items in ascending order of their price and then regroup them in sets according to the Quantity specification.
23. Click on the Save button to save this distribution details.

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II/ustration 58: Promotion J: Promotion Window > Reward Tab - Reward 1

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Illustration 59: Promotion J: Promotion Window > Reward Tab - Reward 2

### 12.1.5 Reward Tab

In this example, we have to give $15 \%$ off on up to 15 of the cheapest items for people buying $\$ 1000$ or more of items. Thus Reward 1 (See Figure 53a) give $15 \%$ off on up to 15 of the cheapest items (which contains $\$ 1000.00$ <= Purchase Amount < \$2000.00) and Reward 2 (See Figure 53b) gives $15 \%$ off on more than 15 of the cheapest items (which contains $\$ 1000.00<=$ Purchase Amount $>=\$ 2000.00$ ). Below are the steps to setup the rewards as mentioned above.

1. Tick the Active check box to indicate the reward is active.
2. Enter "10" as the Sequence No to identify the reward.
3. Untick the For All Distribution check box to indicate this reward not applies on all the distributions.
4. Select the appropriate Promoting Distribution to which is linked this reward. In this case the Promoting Distribution to be selected is "1000.00-<=15".
5. Tick the Same Distribution for Source and Target checkbox to use the selected Promoting Distribution for this reward.
6. Select Reward Type as "Percentage".

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7. Enter the Amount to associate to a reward type. In this case we have to apply maximum discount of $15 \%$ per item purchased and valid up to 15 items.
8. Enter " 0 " as the Quantity.
9. Select Charge as "Promotional Discounts". At the sales time, the discount line will be created with charge to denote the account to post to.
10. Click on the Save button to save this reward details.
11. Click on the New Record button to add another new reward.
12. Tick the Active check box to indicate the reward is active.
13. Enter "20" as the Sequence No to identify the reward.
14. Untick the For All Distribution check box to indicate this reward not applies on all the distributions.
15. Select the appropriate Promoting Distribution to which is linked this reward. In this case the Promoting Distribution to be selected is "1000.00->=15".
16. Tick the Same Distribution for Source and Target checkbox to use the selected Promoting Distribution for this reward.
17. Select Reward Type as "Percentage".
18. Enter the Amount to associate to a reward type. In this case we have to apply maximum discount of $15 \%$ per item purchased and valid for more than 15 items for people buying $\mathbf{\$ 2 0 0 0 . 0 0}$ or more of the items.
19. Enter " 0 " as the Quantity.
20. Select Charge as "Promotional Discounts". At the sales time, the discount line will be created with charge to denote the account to post to.
21. Click on the Save button to save this reward details.

## 13 Adaxa's Offices and Contacts

Information of a general nature about Adaxa and its services can be found at www.adaxa.com or obtained by sending an email to info@adaxa.com with a description of the information that you would like to receive. If you are an existing client and wish to initiate a request for software support please send an email to helpdesk@adaxa.com with as much detail as possible about the nature of your support request.
For all other information please contact the Adaxa office nearest to you.

### 13.1 Australia

Address: 10 Kylie Place, Melbourne, Victoria, 3192, Australia
Contacts: Office

- 1300990120 (Within Australia)
- $\quad+61395104788$ (Outside of Australia)


### 13.2 New Zealand

Address: 73 Boston Road, Mt Eden, Auckland, 1023, New Zealand
Contacts: Office

- 0800232922 (Within New Zealand)
- +649 9744600 (Outside of New Zealand)


### 13.3 United States of America

Address: 4400 NE $77^{\text {th }}$ Ave, Suite 275, Vancouver, WA 98662, USA
Contacts: Office

- +1 7605765115

